

CONFERENCE PROCEEDINGS - SUMMARY FROM PRESENTERS

Session Number	12 Playpower
Your Presentation Title	Beyond The Rainbow and into The Dreamtime: a story-play program for children 3-8 years
Abstract /Summary of Presentation (1/2 to 1 page) • objectives • main ideas, topics and findings • evidence? • Outcomes?	Objective: To introduce the educational benefits of story-play using Aboriginal and non-Aboriginal stories for children 3-8 years Main ideas: Story-play is a strategy to develop the early learning skills of: • Language & comprehension • Focussed attention and sustained concentration • Sequential thinking for reading-readiness • Higher level thinking such as problem-solving, cause & effect, prediction, speculation etc • Familiarity with Aboriginal culture through stories, stone story & symbol play • A respect for and love of the Australian Dreamtime Research / evidence / outcomes Beyond The Rainbow and into The Dreamtime is used in the research-based early intervention programs at O2Child. The studies completed in partnership with Deakin University show the following outcomes when children participate in this program: Study 1: (2007) • Imaginative play increased by 15 months in a 6 month period • A 9 month increase in language in a 6 month period Study 2: (2008 -9) • Increased logical sequencing in play activities leading to more elaborate play when using both conventional toys and unstructured objects • Boys in particular increased in their ability to sequence their play actions with both conventional and unstructured objects • Dow in particular increased in their ability to sequence their play actions with both conventional and unstructured objects <

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References if	
applicable	
Presenter Contact	
Details	
(email address and	
telephone number)	